

Ryan Mochal

Principal Product Designer

CBRE | Wendell, NC (Remote) | Apr 2023 - Current

Principal product designer for CBRE's facility management and mobile technician experience. Highlights include:

- Leading a team of 3 designers to work with global product teams and ensure timely design hand-offs.
- Led the redesign of CBRE's primary facility management platform with a focus on enhancing primary user workflow and journeys.

Senior Product Designer

Sauce Labs | Wendell, NC (Remote) | Apr 2021 - Current

Senior designer for Sauce Labs' mobile and web value streams. Provided strategic guidance and delivery for multiple product teams across Europe and the United States. Highlights included:

- Coordinating with multiple products and value streams to envision the future Sauce Labs experience, including integrations and features utilizing different capabilities from Sauce Labs' acquisitions.
- Led the UX research strategy for implementing continuous discovery across multiple product value streams.

Lead Interaction Designer

LendingTree | Charlotte, NC | Aug 2018 - Mar 2021

Lead designer for LendingTree's logged-in user platform (MyLendingTree) and lender platform (Canopy). Highlights included:

- Redesign of logged-in user experience with a focus on a user's financial journey.
- Redesign of Canopy with a focus on regular lender usage.

UX Architect

Cox Automotive | Redwood Shores, CA | Aug 2014 - Aug 2018

Contract UX Designer

RingCentral, Inc. | San Mateo, CA | Feb 2014 - Aug 2014

Contact

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Education

Indiana University | May 2013
M.S. HCI/d

Indiana University | May 2009
B.S. Informatics

Design Software

Figma

Sketch

Adobe Suite

Omnigraffle

Balsamiq Mockups

Prototyping

InVision

UserTesting

Flinto

Axure RP Pro

Research / Analytics

User Interviews

Pendo

Mix Panel

Google Analytics / Firebase

Design Methods

Affinity Diagram

Usability Testing

Hi-Fi/Lo-Fi Prototyping

Design Sprints

User Journey Flows

Persona Creation

Scenarios