

# Ryan Mochal

## Senior Product Designer

Sauce Labs | Wendell, NC (Remote) | Apr 2021 - Current

Senior designer for Sauce Labs' mobile and web value streams. Providing strategic guidance and delivery for multiple product teams across Europe and the United States. Highlights include:

- Coordinating with multiple products and value streams to envision the future Sauce Labs experience, including integrations and features utilizing different capabilities from Sauce Labs' acquisitions.
- Led the UX research strategy for implementing continuous discovery across multiple product value streams.

## Lead Interaction Designer

LendingTree | Charlotte, NC | Aug 2018 - Mar 2021

Lead designer for LendingTree's logged-in user platform (MyLendingTree) and lender platform (Canopy). Highlights included:

- Redesign of logged-in user experience with a focus on a user's financial journey.
- Redesign of Canopy with a focus on regular lender usage.
- Managed and mentored an interaction design intern during the summer of 2019.

## UX Architect

Cox Automotive | Redwood Shores, CA | Aug 2014 - Aug 2018

Promoted from Sr. UX Designer | Sep 2017

Promoted from UX Designer | Aug 2015

UX architect for Cox Automotive's service software acquisition, Xtime.

Highlights included:

- Redesign of Xtime's enterprise check-in application (Engage).
- Platform transition and merger of Service Pro (Cox Automotive acquisition) into the Xtime product suite.

## Contract UX Designer

RingCentral, Inc. | San Mateo, CA | Feb 2014 - Aug 2014

## UX Designer

Balluun | Foster City, CA | Jul 2013 - Nov 2013

## Contact

 ryanmochaldesign.com

 ryanmochal@gmail.com

 /ryanmochal

 @ryan\_mochal

## Education

Indiana University | May 2013

M.S. HCI/d

Indiana University | May 2009

B.S. Informatics

## Design Software

Figma

Sketch

Adobe Suite

Omnigraffle

Balsamiq Mockups

## Prototyping

InVision

UserTesting

Flinto

Axure RP Pro

## Research / Analytics

User Interviews

Pendo

Mix Panel

Google Analytics / Firebase

## Design Methods

Affinity Diagram

Usability Testing

Hi-Fi/Lo-Fi Prototyping

Design Sprints

User Journey Flows

Persona Creation

Scenarios